

DAY 1: April 6

TIME	ROOM 500	ROOM LONDRA	ROOM MADRID	ROOM PARIGI	ROOM LISBONA
9:00	REGISTRATION				
9:45	WELCOME				
10:00	Android Things for IoT <i>#IoT</i> Wayne Piekarski Developer Advocate for IoT @ Google				
10:40	Android for Everyone <i>#policy #motivation</i> Benoit Tabaka Senior Policy Manager @ Google				
11:00	BARCAMP ORGANIZATION				
11:20	NETWORKING AND COFFEE IN THE EXHIBITION AREA				
11:40	Make your app for TV by integrating with New Google Cast SDK <i>#development #TV</i> Sonia Sharma Technical Account Manager @ Google	Amazon tips & tricks for in-app purchase: 5 best practices from the top 50 apps <i>#best practices</i> Mario Viviani Technical Evangelist @ Amazon	Does it work? Did you test it? <i>#testing</i> Derek Rozycki QA Engineer @ Possible Mobile Kirk Chambers QA Engineer @ Possible Mobile	Eco-friendly hardware hacking with android <i>#IoT</i> Carlo Pescio Independent consultant	Continuous delivery with ease <i>#development</i> Maciej Górski Android Developer @ GrainLang
12:30	Journey to Material Design Award <i>#design</i> Taylor Ling Co-Founder @ Fabulous Co.	Kotlin: A Followup <i>#Kotlin #testing</i> Christina Lee Android Engineer @ Pinterest	User experience - What matters <i>#marketing</i> Mika Alapiessa VP Partnerships & Alliances @ Mobile Bridge	Android things in action <i>#IoT</i> Stefano Sanna Business Unit Manager @ Open Reply Giovanni Di Gialluca Android Developer @ Open Reply	WORKSHOP
13:20	LUNCH				
14:20	Gradle 3.0 and beyond for Android Development <i>#development #gradle</i> Etienne Studer VP of Product Tooling @ Gradle	Spinning the Physical Web with Android and Bluetooth 5 <i>#IoT</i> Martin Woolley Technical Program Manager & EMEA @ Bluetooth SIG	What's new in Android Wear 2.0 <i>#wearable</i> Daniele Bonaldo Android Software Craftsman @ Novoda	Mystique development and arcane knowledge <i>#architecture #development</i> Roberto Orgiu Android Developer @ Ennova Sebastiano Gottardo Android Engineer @ Clue by Biowink	Continuous delivery with ease <i>#development</i> Maciej Górski Android Developer @ GrainLang
15:10	Deep Android Integrations <i>#design #UX/UI</i> Ty Smith Tech Lead @ Uber	Attacking Android Applications <i>#security</i> Dario Incalza Mobile Security Expert @ ZIONSECURITY	Adaptable architecture for agencies <i>#architecture</i> Luca Piras Android Technical Leader @ Synesthesia Francesco Santagati Android Developer @ Synesthesia	Cross-platform mobile apps development with .NET and Xamarin <i>#Xamarin</i> Gianni Rosa Gallina PR & Developer @ Immmotionar	From Journey to Code: How to implement user Journeys in your app using the MobileBridge Mobile Engagement Platform. <i>#marketing</i> Lior Lavon CTO @ MobileBridge
16:00	How to reactively load and cache data without even trying <i>#architecture #development</i> Mike Nakhimovich Android Lead @ NYTimes	A new hope <i>#development #UI toolkit</i> Sebastiano Poggi GDE, Android Software Craftsman @ Novoda Eugenio Marletti GDE, Lead Android Engineer @ Clue	Make your Android Studio Plugin <i>#android studio</i> Andrea Lucibello Mobile Delivery Manager @ Synesthesia Adam Szwera Android Developer @ Synesthesia	Client and server, 3m above the Cloud <i>#IoT</i> Matteo Ferroni CTO @ Bottega52	WORKSHOP
16:40	NETWORKING AND COFFEE IN THE EXHIBITION AREA				
17:00	How do I background? Keeping services in check <i>#development #performance</i> Wojtek Kaliciński Developer Advocate @ Google				
17:50		barcamp	barcamp	barcamp	barcamp
18:10		barcamp	barcamp	barcamp	barcamp

DAY 2: April 7

TIME	ROOM 500	ROOM LONDRA	ROOM MADRID	ROOM PARIGI
9:30	Android First <i>#Multiplatform</i> Lisa Wray Android developer			
10:20	Delight(ing) your user(s) <i>#best practices</i> Wiebe Elsinga GDE, Lead developer @ Egeniq	Android Auto, the constructors' side <i>#Auto #best practices</i> Mathias Seguy Android Referent Expert @ AndroidZee - RenaultNissan	Grokking the ConstraintLayout <i>#development</i> Wolfram Rittmeyer Software Developer @ OpenMinds	Android Things and VR to create engaging casual games <i>#IoT #virtual reality</i> Claudio Capobianco Head of Human Machine Interaction @ Snapback
11:10	Working with Google Assistant <i>#IoT</i> Erik Hellman Developer@Hellssoft	Android Security, an enterprise perspective <i>#security #enterprise</i> Pietro F. Maggi EMEA SW Consultant @ Zebra	Write once, ship multiple times <i>#architecture #development</i> Zeljko Plesac Android Engineer @Infimum	Giovanni Laquidara Udacity Code Reviewer @ Udacity Alessandro Mancini Mobile Dev @ Docebo
11:50	NETWORKING AND COFFEE IN THE EXHIBITION AREA			
12:10	RxJava 2 for the rest of us <i>#development #RX</i> Hugo Visser Main Robot @ Little Robots	Roasting Google APIs on a Firebase to create Uberitros <i>#development #firebase</i> Ishan Khanna Android Developer @ Booking.com	ASO Professional Techniques for Google Play <i>#ASO #best practices</i> Daniele Biolatti CoFounder @ Growitapp	Android Things and VR to create engaging casual games <i>#IoT #virtual reality</i> Claudio Capobianco Head of Human Machine Interaction @ Snapback
12:50	Add proximity to apps with Nearby <i>#development</i> Brian Duff Nearby Lead @ Google	Making the most of your Gradle Builds <i>#development #gradle</i> Egor Andreevici Software Developer @ 1&1 Mail & Media GmbH	Rosie: use case framework <i>#development #library</i> Jorge Barroso Carmona Android Guy @ Karumi	Giovanni Laquidara Udacity Code Reviewer @ Udacity Alessandro Mancini Mobile Dev @ Docebo
13:30	LUNCH			
14:30	Better android intents with Dart & Henson <i>#development #library</i> Stephane Nicolas Senior Android Developer @ Groupon	RxFireDroid – From idea to MavenCentral/jCenter <i>#development</i> Martin Liersch GDG Lead @ GDG Bodensee	Testing Android apps based on Dagger and RxJava <i>#testing</i> Fabio Collini Android Engineer @ Nana Binca	Raspberry Pi 3 and Android Thing <i>#IoT</i> Tam Hanna CEO @ Tamoggemon Content Network
15:20	What's NNNNNNNNew in Android Security? <i>#development</i> Scott Alexander-Bown Android Freelancer	Architectural Superpowers <i>#development #architecture</i> Jorge D. Ortiz-Fuentes Founder@Canonical Examples	Retro games for Android devices? At your service! <i>#gaming</i> Marco Mazzaglia Senior System Architect, PM @ Synesthesia	Create your first Chatbot <i>#chatbot</i> Davide Gomba CEO @ Officine Innesto
16:10	NETWORKING AND COFFEE IN THE EXHIBITION AREA			
16:30	Android high performance baby <i>#development #performance</i> Enrique López Mañas Software Engineer @ Contractor	Gophers are coming: go programming language in the land of Android <i>#development #architecture</i> Jovica Popovic Head of Mobile Apps @ minus5 d.o.o.	Continuous Deployment on Android with the Publishing API <i>#development #playstore</i> Julio Zynger Android Engineer @ SoundCloud	Create your first Chatbot <i>#chatbot</i> Davide Gomba CEO @ Officine Innesto
17:20	Smart-Watches as paradigm-shifting players in IoT: a system for connecting intensive care doctors and their patients <i>#IoT #wearable</i> Francesca Stradolini PhD student @ EPFL	From zero to play store: developing a mobile videogame with Unity3D <i>#development</i> Massimo Frasson iOS and Game Developer @ Belka	Hacking for Salone: Drone Races <i>#development #drone</i> Emanuele Di Saverio Principal Design Technologist @ frog Simone Lippolis Senior Design Technologist @ frog	
18:10	CLOSING			